	Reception (PD & EAD)	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Design	can select construction resources to create an intended idea for imaginative play.  I can draw and label a simple sketch to show my design intention.  I can draw and annotate sketches from differe angles to show my design intention.			I can draw annotated sketches, and cross-sectional and exploded diagrams to clearly show my design.			
	I can create items from stories and props for role play using a variety of materials.	I can create a design existing products.	existing products. inform my own design.		I can research existing products and conduct market research and use my findings to inform a design specification.		
	I can create a simple design idea based on existing products.	Through discussion ideas, develop my explain how I plan product.	design ideas and	I can make changes to feedback given.  I can develop a clear pl	my design based on	I can develop and make to a clear plan for how	changes where necessary will make my product.
		I can generate a de set criteria for a ta		product.	evelop design criteria to		one design idea to meet my
		I can design a purp		meet an identified purp		·	ve, functional, appealing
		functional, appeali		I can plan the equipme to create my product.	ent and materials I will need	product that is fit for pu	•
		show my design in		I can design a function fit for purpose.	al, appealing product that is	appropriate to show an	accurate design intention.
				I can use computer-aid appropriate to help sho	led design where ow my design intention.	I can test my design ide prototypes and pattern	
				prototypes when appro	•		
Technical Knowledge	I can observe features of subjects and their positions.	I can suggest ways product stronger, stable.			and techniques that could and stabilise a structure.		and techniques that could and stabilise more complex
	I can construct with a purpose, using techniques, tools and manipulating materials to achieve a planned effect.	I know what a med the part that lever axles and chassis p	s. pivots, wheels,	are used in products.  I know what a series ci	rcuit is and the function of lbs, buzzers and motors.	I know the difference be circuits and the function bulbs, buzzers, motors	
				,	.,		n be made to wheels, axles ne function of the product.
						I know how to use ICT t control products.	o program, monitor and

Make	I can progress towards a more fluent style of moving, with developing control.	I can explore how structures can be made stronger, stiffer and more stable.	I can use materials and techniques to strengthen and stabilise a structure.	I can use materials and techniques to strengthen and stabilise more complex structures.
	I can develop small motor skills to use a	I can explore and construct a sliding	I can create a moving model using a pneumatic system.	I can create movement in my product through transferring motion
	range of tools competently, safely and confidently.	mechanism, a lever and pivot mechanism and a wheel mechanism to create a moving	I can create a product with a complete circuit that includes either bulbs, buzzers or motors.	I can create a product with a complete circuit made from a range of electrical components,
	I can use core muscle strength to achieve good posture when sitting at a table or sitting on the floor.	picture.  I can explore and construct a	I can use a wide range of tools and equipment to perform practical tasks (e.g. cutting, shaping,	including bulbs, buzzers, motors, switches and solar cells.
	I can experiment with a range of tools.	moving model with wheels, axles and chassis.	joining and finishing) accurately.	I can cut, sew, join and reinforce textiles using a range of different stitches.
	I can experiment with a range of media, including pencil, collage, chalk and paint.	I can cut and sew textiles.	I can select materials and components, including construction materials, textiles and ingredients, according to their functional and aesthetic	I can use pattern pieces to create a final product.
	I can use shapes and colours to represent an	I can join materials effectively.	qualities.	I can hem, finish and decorate a textile product, considering its aesthetic qualities.
	object.  I can construct with a purpose, using	I can use a range of tools and equipment to perform practical tasks (e.g. cutting, shaping, joining	I can follow a step-by-step plan, choosing the right equipment and materials.	I can explore and construct a more complex moving model with wheels, axles and chassis,
	techniques, tools and manipulating materials to achieve a planned effect.	and finishing).		making changes to improve the product's function.
		I can select materials and components, including construction materials, textiles and ingredients, according to their characteristics.		I can program, monitor and control my product using computing.
Evaluate	I can explore with colour and see what happens when I mix colours.  I can share my creations, explaining the	I can evaluate my product against set design criteria, explaining strengths and weaknesses.	I can evaluate my product against the design criteria I developed, explaining strengths and weaknesses.	I can evaluate my product against the design specification I developed, explaining strengths and weaknesses.
	process they have used.  I can return to and build on previous	I can explore and evaluate existing products and how they work.	I can test my product in different ways to evaluate how fit it is for purpose.	I can seek evaluation from others through developing questionnaires and tests to be conducted.
	learning, refining ideas and develop my ability to represent them.		I can use feedback to evaluate my design before and during its creation.	I can use feedback to evaluate and make changes to my design throughout the different stages of its
			I can investigate and analyse a range of existing products, explaining how they would meet the design criteria.	I can investigate and analyse a range of existing products through disassembly and explain how they would meet the design specification.

			I can understand how key events and individuals in design and technology have helped shape the world.	I can understand how key events and individuals in design and technology have helped shape the world and apply some of the principles in my design.
Food and Nutrition	I can create a simple design idea based on existing products.  I can construct with a purpose, using techniques, tools and manipulating materials to achieve a planned effect.	I can test flavours, textures and colours of different foods.  I can use the basic principles of a healthy and varied diet to prepare a dish.	I can test and compare flavours, textures and the appearance of different foods.  I can explain why certain foods are in season at different times of the year and why it is good to eat seasonal food.	I can test and compare flavours, textures and the appearance of different foods against my own set criteria.  I can compare sweet and savoury dishes by their nutritional value.
	I can develop small motor skills to use a range of tools competently, safely and confidently.  I can construct with a purpose, using techniques, tools and manipulating materials to achieve a planned effect.  I can explain where different types of food come from.  I can use cutting, grating and peeling to prepare fruit and vegetables.  I can prepare food hygienically.		I can include seasonal food in dishes I prepare.  I can explain where and how a variety of ingredients are grown, reared, caught and processed.  I can use a range of cooking tools to cut, grate and peel fruit and vegetables in different ways.	I can explain how cuisines from other countries have influenced what is eaten in Britain today.  I can consider a range of flavours, textures and appearances to create a dish.  I can create a dish through baking.
	I can share my creations, explaining the process they have used.  I can return to and build on previous learning, refining ideas and develop my ability to represent them.		I can consider different food groups needed for a healthy, balanced diet when preparing a dish.	I can measure out quantities of ingredients given in a recipe.  I can combine ingredients through pouring, sieving, folding, whisking and stirring.