Art and Design Progression

	EYFS	KS1	LKS2	UKS2
Exploring and Developing Ideas	 ELG - Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. ELG - Share their creations explaining the processes they have used. Explore using materials and techniques and reflect on their artwork. Discuss problems that they had when making it and discuss how they cover came it. 	 Record observations of shapes, colours, patterns and textures in natural forms and the world around them. Experiment with different media and techniques. Generate a design similar to an artist or style studied. Collect images and objects around a theme. Use sketch books to record observations, experiments, developing skills, research and design ideas. Share and combine ideas to create collaborative art. Respond positively to support ideas for improvement. 	 Record observations through drawings and photography. Record experimentation with different media and techniques. Create an original design inspired by an artist or style studied. Choose images and objects to inspire designs. Use sketch books to record and revisit observations, experiments, developing skills, research and design ideas. Share and combine ideas to create collaborative art that meets a design brief. Use self-assessment to make changes to designs. 	 Record more detailed observations through drawings and photography. Record experimentation with different media and techniques and apply them in their own art. Explore possibilities of combining different styles and techniques. Create an original design inspired by the styles and techniques used by artists studied. Research images, artists and styles to inspire designs. Annotate thoughts and observations in sketch books. Use sketch books to record and revisit observations, experiments, developing skills, and research and refine design ideas. Create collaboratively through developing and discussing ideas through sketches. Adapt and refine designs to meet a purpose or meaning.
Drawing	ELG - Hold a pencil effectively in preparation for writing (nearly always tripod grip) ELG - Use a range of small tools e.g. scissors paint brushes, cutlery ELG - Begin to show accuracy and care when drawing	 Draw basic lines and shapes with increasing control to represent an observation or simple design idea. Draw at an appropriate size and scale. (E.g. a head is drawn the correct size relative to the body and large enough to include detail needed.) Use different media to draw, including pencils, crayons, chalk and felt tips. 	 Draw and edit drawings to show observations and design ideas more carefully. Begin to include more detail in observations and design ideas. Use different media to draw, including different grades of pencil, charcoal, chalk and felt tips. Apply media at different pressure to show tone in drawings. Start to draw lines and shapes that show movement in drawings. Use mark making with different media to show texture in drawings. 	 Draw and edit drawings to show observations and design ideas with accuracy. Use different media to create a range of effects in drawing, including different grades of pencil, charcoal, chalk and felt tips. Use different methods of shading, hatching and cross-hatching to show tone. Depict movement and perspective in drawings. Use drawing techniques in different media to show texture in drawings.

	 Design art/ a product thinking about colour, texture and function. Hold a pencil effectively (tripod). Use a range of tools e.g. scissors. Draw and write with accuracy and control using a pencil. 	 Use pencil pressure to create lighter and darker tone. Draw dots and lines to show texture. 		
Drawing key vocabulary	Line, thick, thin, wavy, straight, pencil finger, stick, chalk, pastel, felt tip	 Line: Thick, thin, soft, broad, narrow, fine, pattern, line, shape, detail, bold, wavy, straight, Texture: smooth, rough, wrinkly, bumpy, felt tip pen marker, Colour/pattern: tone, soft, hard, shiny, tone, light/dark, pale, deep Shape: oval, long, curvy, bright, 	• Line: charcoal, pencil, crayon, chalk, pastels, pens. Form and shape: grades, forms, shapes, third dimension Tone: variations, tone Texture: pattern texture, proportion, emotion, expression	 observation, photographs, visual images Lines Marks, Tone, Form and Texture; lines, patterns, shapes within a drawing, tonal contrast, mixed media, shading, hatching, blending, perspective, single focal point, horizon, composition, scale, foreground, middle ground, background
Painting	 ELG - Use a range of small tools e.g. scissors paint brushes, cutlery Safely use tools with care and precision such as using scissors and cutting on the line to the shape that they want of the effect, which is needed. Explore using materials and techniques and reflect on their artwork. Discuss problems that they had when making it and discuss how they cover came it. Design art/ a product thinking about colour, texture and function. 	 Paint basic lines and shapes with some control to represent an observation. Experiment with applying paint using different brushes and tools, observing the effects they create. Mix paint to create the secondary colours and brown. Create tints and shades to show flat areas of light and dark in paintings. 	 Paint with increasing control to show observations and detail more carefully. Apply paint using a range of brushes, brush strokes and tools to show different textures. Mix and match paint to create different hues. Create tints and shades to show tone in paintings. Blend paint to create a gradient. Use watercolour to experiment with the intensity of colour. Experiment with pigments in natural products to make different coloured paint. 	 Apply paint with control to show more detailed and accurate observations. Select paint brushes, brush strokes and tools to create a desired texture. Mix and match paint of different hues, black and white to create a specific colour. Create tints and shades to show tone with a clear light source in paintings. Use watercolour and acrylic paint to experiment with intensity of colour.
Painting key vocabulary	Mark making tools, sponges, different brushes, respond, line, colour, texture, shape, observation, imagination, scale, size, fine motor skills	 Brush, size and types, scale Colour; mixing, primary colours, primary shades, tones, techniques, layering, mixing media 	 mixed colours – primary, secondary, mix, tints, shades, experiment, effects, textures, blocking, washes, layering, brush, Texture, sand, plaster, mood 	 Sketchbooks, record, observation, review, revisit, improve, design techniques, atmosphere, light effects, flesh, identify primary secondary and complementary colours, wet, dry, watercolours,

Sculpture	 ELG - Use a range of small tools e.g. scissors paint brushes, cutlery Safely use tools with care and precision such as using scissors and cutting on the line to the shape that they want of the effect, which is needed. Explore using materials and techniques and reflect on their artwork. Design art/ a product thinking about colour, texture and function. 	 Investigate and manipulate clay through a number of movements (pinching, rolling, twisting, coiling, cutting, etc) to create a form. Use clay modelling tools and other objects to make marks in clay. Use decorative techniques, applying, impressing and etching into clay. Cut, stick, manipulate and join recycled materials to create a form. Use papier-mâché to strengthen and add to a form. 	sh • In m sh • Cu	se clay modelling tools to add detail, cut, hape and join clay and add parts to a form. hyestigate clay, wire, Modroc and recycled haterials and experiment with how they can be haped and joined to create simple forms. ut, stick, manipulate and join natural materials to create a form.	•	Use clay modelling tools and extruders to create ceramics using clay coils and slabs. Shape, cut and join clay, wire, Modroc and recycled materials using appropriate skills and techniques to create a form. Build upon wire forms using other materials to pad out (newspaper) and cover (Modroc or papier- mâché).
Sculpture key vocabulary	 clay, plasticine, dough, explore, mark making, materials, model, observation, imagination, demonstrate, modelling tools, control, fine motor 	 Materials, products, manipulate, malleable materials, clay, natural, understand, techniques, tools, rolling, kneading, understand, safety, tools, experiment, create, textural effects Form: experiment, constructing, joining, natural, manmade Texture: surface, malleable material, build textured tile, impressing 	te pa sh	ecord, observe, review, revisit, improve, design echniques, painting, materials, create, surface atterns, textures, join, construct, modelling, nape, develop, clay, slip, score, dry-stone onstruction, nature art, environmental.	•	Record, materials, observations, review, revisit, improve, refine, design techniques, intricate patterns, textures, malleable, outlining, wire, clay, slabs, coils, pottery, form, slip, score, materials, Modroc, papier-mâché, sculpture, relief
Collage	 ELG - Use a range of small tools e.g. scissors paint brushes, cutlery Safely use tools with care and precision such as using scissors and cutting on the line to the shape that they want of the effect, which is needed. Explore using materials and techniques and reflect on their artwork. Design art/ a product thinking about colour, texture and function. 	 Create collages based on a simple design using papers and materials. Cut a variety of shapes carefully to complete a collage. Create abstract compositions by sorting and arranging materials and shapes. Investigate texture with paper (ripping, scrunching, tearing, cutting, layering, rolling) to create a collage. 	te m • Cu ac • Cr via • Ex	reate collages using a variety of media and echniques, including overlapping, mosaic and nontage. ut and arrange shapes with increasing ccuracy. reate abstract montages that explore different iews and perspectives. xperiment with sorting and arranging shapes nd materials with purpose to create effect.	•	Create collages using a variety of media and techniques including tessellation. Accurately cut and arrange shapes to form patterns. Collage shapes to show figures and forms in movement. Create mixing media collage with colours, shapes and textures chosen with purpose to create effect.

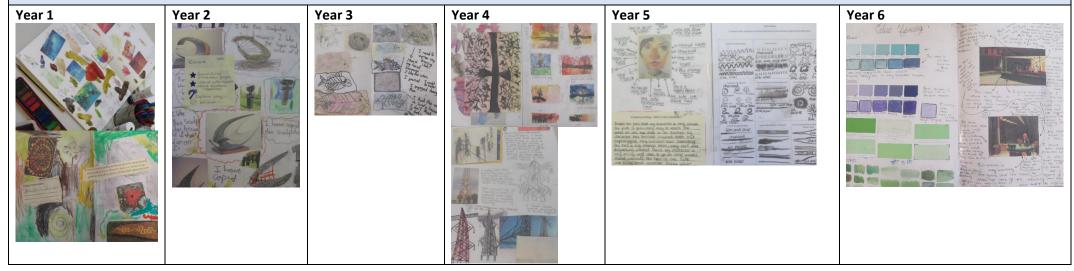
Collage vocabula	-	 Experiment, media, understand, glue, sticking, paper, fabric, natural materials, observation, imagination 	 Create, variety, images, media, materials, fabric, crepe paper, magazines, sort, group, different purposes, colour, textures, fold, crumple, tear, overlap edges 	 Abstract, montage, perspective, texture, overlapping, media, collect, variety, mosaic, arrange, mixed media, automatism, surreal, foreground, background 	 One point perspective, layering, texture, overlapping, mixed media, contrast, manipulate, effect, photography, kinetic, emphasis, foreground, background, landscape,
Printing		 ELG - Use a range of small tools e.g. scissors paint brushes, cutlery Safely use tools with care and precision such as using scissors and cutting on the line to the shape that they want of the effect, which is needed. Explore using materials and techniques and reflect on their artwork. Design art/ a product thinking about colour, texture and function. 	 Investigate how different objects can be used as stamps to create a repeating pattern in print. Create a foam printing block to print a repeating pattern using rotation. Investigate the amount of paint and pressure applied in creating a monoprint. Experiment with a range of techniques (rolling, pressing, stamping and rubbing) in printing. Record texture through rubbing using wax crayon. 	 Create and adapt a foam printing block to print a design in two layers and colours. Create a stencil that shows a clear image and use it to create a print. Create low relief prints with string on cardboard to replicate repeated patterns from observations. 	 Create and adapt a foam printing block to print a detailed design in more than two layers and colours. Investigate how different materials transfer ink in a collagraph print. Create a layered monoprint to build up a textured and detailed background. Combine and overwork prints with biro, coloured pencils or paint to create a mixed media composition.
Printing vocabula	-	 Experiment, printing, media, understand, techniques, stamping, pattern. 	Repeating pattern, monoprint, rolling, pressing, rubbing, techniques, pressure.	• Stencil, replicate, repeating pattern, layers, low relief, observation, block print, photorealism	 Overwork, composition, mixed media, layers, detailed design, adapt, design, photography
(these progress through all units of work)	Colour		 Mix paint to create the secondary colours and brown. Create tints by adding white and shades by adding black using paint. Recognise warm and cold colours. Explore the relationship between colour and feelings. 	 Mix and match paint to create different hues. Create tints by adding white and shade by adding black using paint and oil pastel. Create a gradient using different media. Use watercolour to experiment with the intensity of colour. Experiment with pigments in natural products to make different coloured paint. 	 Mix and match paint of different hues, black and white to create a specific colour. Use colour to reflect atmosphere, mood and emotion. Use watercolour and acrylic paint to experiment with intensity of colour.
Formal Art Elements (these of w	Pattern		 Use objects as stamps to create a repeating pattern in print. Use block printing to create a repeating pattern using rotation. 	Create patterns to add details to shapes.	 Create pattern that creates contrast between shapes.
Formal /	Texture		Use dots and lines to show texture.	Use mark making with different media to show texture in my art	Use a range of tools and objects to show texture in different media.

	 Record texture through rubbing using wax crayon. Investigate texture with paper (ripping, scrunching, tearing, cutting, layering, rolling) to create a collage. 	 Use a range of brushes and brush strokes to show different textures in painting. 	
Line	 Use and edit lines to show my observations and simple design ideas. Draw lines with control to represent observations. Draw lines of varying thickness. 	 Use line to show more detail in observations and design ideas. Use a range of tools to create lines of different thickness. Use line to show movement. 	 Use lines of different thicknesses for emphasis. Use line to show movement in a range of different ways.
Shape	 Sketch and edit basic shapes to represent observations and design ideas. Create abstract compositions using shapes. 	 Sketch and edit shapes to show observations and design ideas more carefully. Use a repeating shape to show figures and forms in movement. Select and arrange shapes carefully to create design ideas. 	 Sketch and edit shapes to show observations and design ideas with accuracy. Use different shapes to show figures and forms in movement.
Form	 Investigate and manipulate clay through a number of movements (pinching, rolling, twisting, coiling, cutting, etc) to create a form. Use clay modelling tools and other objects to make marks in clay. Use decorative techniques, applying, impressing and etching into clay. Cut, stick, manipulate and join recycled materials to create a form. Use papier-mâché to strengthen and add to a form. 	to create a form.	 Use clay modelling tools and extruders to create ceramics using clay coils and slabs. Shape, cut and join clay, wire, Modroc and recycled materials using appropriate skills and techniques to create a form. Build upon wire forms using other materials to pad out (newspaper) and cover (Modroc or papier-mâché).
Space	 Create an appropriately sized drawing to show observations and design ideas clearly. Create a landscape with a background and foreground. 	 Use a viewfinder to focus on a specific part of an object or image before drawing it. Create a landscape with a background, middle ground and foreground. 	 Create a landscape using one-point-perspective to create the appearance of space.
Tone	 Show flat areas of light and dark using pencil and paint. Use pencil pressure to create lighter and darker tone. 	 Show change between light and shadow using paint, different grades of pencil, oil pastel and charcoal. 	 Consider the light source when showing change between light and shadow using paint, different grades of pencil, oil pastel and charcoal.

Observe, Analyse and Evaluate	 ELG - Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. ELG - Share their creations explaining the processes they have used. Explain what they have made. Talk about how they made it and the different techniques they have used. They can talk about what they would do differently next time and why. Safely use a range of tools e.g. scissors. 	 Give an opinion about the work of artists. Say what they like about their work and the work of others Suggest ways of improving their own work. Identify similarities and differences between the work of different artists. Recognise when art is from different cultures and historical periods. Explain how a design is similar to an artist or style studied. Describe how the work of an artist makes them feel and explain why. 	 Give and explain opinions about the work of artists. Evaluate the success of their art based on success criteria. Describe similarities and differences between the work of different artists. Explain how they know that art is from different cultures and historical periods. Explain how a design has been inspired by an artist or style. Identify the techniques used by an artist to create different effects. 	 Give and explain opinions about the styles and techniques used in the work of artists. Evaluate the success of their art and that of their peers based on its purpose and the styles and techniques that have been studied. Compare the style, technique and impact of the work of different artists. Explain some of the features of art from historical periods or cultures. Explain how the style of their own work has been influenced by other artists and research. Explain why certain tools and techniques were chosen to create art.
Artists, Craft Makers, Designers and Architects Studied		Abstract Art Jackson Pollock Wassily Kandinsky Robert and Sonia Delaunay <u>Painting</u> Shape, Colour, Pattern, Tone Animal Art Henri Rousseau Henri Matisse <u>Printing and Collage</u> Shape, Colour, Pattern, Texture 3D Art and Sculpture – Clay Tiles Amy Meya Elaine Pinkernell <u>Drawing and Sculpture</u> Pattern, Shape, Texture, Line Portraiture	Stone Age Art Altamira cave paintings Lascaux caves Cuevas de las manos Painting and Drawing Texture, Line, Colour, Pattern, Shape Surrealism Salvador Dali Pablo Picasso Joan Miro Rene Magritte Antoni Gaudi (architect) Collage Space, Shape Egyptian Art Tutankhamun tomb paintings Nefatari tomb paintings Drawing and Painting	Impressionism Claude Monet Vincent Van Gogh John Constable J.M.W Turner Painting Colour, Line, Tone, Space, Texture, Form Futurism Giacomo Balla Umberto Boccioni Gino Severini Antonio Sant'elia (architect) Collage Shape, Form, Space Pop Art Andy Warhol Roy Lichtenstein Yayoi Kusama

Jamini Roy	Line, Tone,	, Shape, Pattern, Colour, Texture, Form	<u>Painting, Drawing, Collage, Printing</u>
Chris Ofili			Line, Shape, Colour
Paul Klee	3D Art and	l Sculpture – Human Forms	
Painting and Drav	ving • Albert	to Giacometti	3D Art and Sculpture – Ceramics
Shape, Tone, Colo	ur, Pattern, Line • Henry	/ Moore	Phidias
	<u>Sculpture</u> a	and Drawing	 Geometric pottery (e.g. Dipylon Master)
Landscapes	Tone, Form	n, Shape	 Black-figure pottery (e.g. Exekias)
Etel Adnan			 Red-figure pottery (e.g. Euphronios)
Scott Naismit	h Graffiti		Sculpture and Drawing
Clair Bremne	r Banks	Sy	Shape, Line, Tone, Form, Colour
Collage and Draw	ing • Eduar	rdo Kobra	
Pattern, Texture,	Shape • Osgen	meos	Space
	Christ	tina Angelina	Peter Thorpe
3D Art and Sculpt	ure – Recycled <u>Painting, C</u>	Collage, Printing	David Wightman
Materials	Line, Shape	e, Tone, colour	Jenna Douglass
Dale Chihuly			<u>Collage, Drawing, Painting</u>
Veronika Rici	nterova Nature Art	t l	Tone, Colour, Pattern, Line, Texture
Painting, Drawing	<u>, Collage,</u> • Andy	Goldsworthy	
<u>Sculpture</u>	Nancy	y Holt	3D Art and Sculpture – Kinetic Art
Colour, Shape, Pa	ttern, Texture Agnes	s Denes	Alexander Calder
	<u>Sculpture</u> a	and Drawina	• Jean Tinguely
	Shape, Colo	our, rone, Ene, reading, rattern, ronn,	Collage, Drawing, Sculpture, (Photography)
	Space		Shape, Line, Pattern, Colour

Sketchbook progression



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